

# AP CS (Java)

## Env

Oracle JDK, IntelliJ IDEA

## Book

AP Computer Science A

## Core Java

## Comments

```
/*  
*/
```

```
//
```

## Input

Scanner (read int, read string, read a line)

## Output

System.out.println()

```
format print:  
double d=123.456;  
System.out.printf("%2f\n",d);  
System.out.printf("%10.2f",d);  
//  
int i=123;  
System.out.printf("%10d",i);  
System.out.printf("%010d",i);
```

## If

```
if (condition) {  
} else if (condition) {  
} else {  
}
```

## Loop

for loop  
for each loop  
while loop  
do while loop

break, continue

Iterator loop: Remove by iterator to avoid  
ConcurrentModificationException

### Debug:

set breakpoint,  
start debugger  
stepover  
stepinto, stepout

### primitive:

byte, short, char, int, long, float,  
double, boolean

### Wrapper:

int vs Integer (boxing, unboxing)

### String: (immutable)

String s="abc";  
== vs equals

### Special chars: \n, \b, \t

"hello \n world"

### Escape chars:

"hello \\ world"

### ArrayList:

```
// create  
ArrayList<Integer> l=new  
ArrayList();
```

```
List<Integer> a=List.of(1,2,3);  
ArrayList<Integer> l=new  
ArrayList(a);  
// read  
l.get(0)  
// update  
l.add(100)
```

l.set(1,200)

```
// delete  
l.remove(1)  
l.remove(Integer.valueOf(1))  
// query  
l.indexOf(100)  
l.contains(100)  
l.size()  
// sort  
Collections.sort(l)  
// reverse  
Collections.reverse(l)
```

### Convert type:

**char <-> int**  
(int)'a'  
(char)97

### char <-> string

```
""+'A'  
char c=s.charAt(index)
```

### int <-> string

```
""+100  
or  
String.valueOf(...)
```

Integer.parseInt(s)

### Integer <-> string

```
String d="100"  
Integer  
i=Integer.valueOf(d)  
Integer.valueOf("f",16)==15  
  
d=i.toString()
```

### String apis:

"abc".charAt(1)  
"abcdefg".substring(2,4)  
"abcdefg".substring(2)

int length()

s.contains("a")  
s.indexOf("a")  
s.replace("a","A")  
s.replace("a","")

## Class

full class name =  
package name + class name

### Compile and run:

javac -d . TestClassName.java  
java c3/TestClassName

### package:

1 Create a package, and a class 'A' in it  
2 in different package, a class 'B'  
use 'A'

## Javadoc

**Write Javadoc:** @author, @param, @return, @throws  
Generate htmls from Javadoc

## Storage number

Decimal, Binary, Hex, Octal table

### Convert:

int -> binary:  
Integer.toBinaryString(i)

binary -> int  
Integer.parseInt(binary, 2)

binary literal: 0b0111

int -> binary (manually)  
binary -> int (manually)

```
int -> hex  
Integer.toHexString(i)  
hex str -> int  
Integer.parseInt(hexStr, 16)
```

```
int -> binary -> hex (manually)  
hex -> int (manually)
```

**Overflow:**  
byte b=127;  
b++;  
System.out.println(b)  
// why -128?

**Two's Complement**  
a negative binary -> negative int  
a negative int -> negative binary

**Float number accuracy**  
double a=0.1  
double b=0.2  
double c=0.3  
a+b==c ?

How to compare 2 floating number:  
(Math.abs(d1 - d2) < 1e-8)

```
println(Math.sqrt(-1)); // NaN  
println(0.0/0.0); // NaN  
println(100/0.0); // Infinity  
println(-100/0.0); // -Infinity  
println(100/0); // exception
```

**Float number accuracy**  
Math.round(d\*100.0)/100.0;  
System.out.format("% .2f\n",d);

## Operators

2/4 -> 0

```
2.0/4 -> 0.5  
remainder: % (not modulus)  
Logical: !, &&, ||  
increment/decrement: ++, --
```

**Float number accuracy**  
\*, /, % (at same level)  
&& > ||

## Final variable

Final instance vals  
Final class

## Static

static property  
static methods  
Static method vs instance  
method

## Exception

### hierarchy:

```
Throwable  
/      \  
Error    Exception  
/  
RuntimeException
```

### Example:

```
if invalid parameter, throw  
IllegalArgumentException
```

if not handle, what happen?  
(Optional) how to handle  
exception?

### AP only test:

```
ArithmaticException  
NullPointerException  
ArrayIndexOutOfBoundsException  
IndexOutOfBoundsException  
IllegalArgumentExeption
```

## Object

What is object?  
State (instance variable)  
Behavior (methods)

constructor (default, non-default)

**Encapsulation** = information  
hiding +  
getter/setter  
accessor/mutator

## Init

auto init instance vars  
not auto init local vars

## Access control

public, private

**Java.lang.Object**  
Boolean equals(Object obj)  
String toString()  
Override equals, and toString

## Methods

### Overloading:

Method signature: name, a list  
of parameter types

## Overriding

## "This" keyword

'this' in constructor  
'this' in methods  
static methods have no 'this'

## pass by value

Java always pass by value (no  
matter the val type is primitive or  
reference)

## Reference value

Primitive var vs Reference var

Reference type includes:  
reference value  
object value

## Inheritance

Superclass, Subclass

IS-A, Has-A relation (Dog has a Tail,  
Dog is a animal)

## Super keyword

super.member  
super(...)

## Polymorphism

What?

Why?

Latebinding

Casting:

- downcasting
- upcasting
- ClassCastingException

## Interface

Only learn 'Comparable' interface,  
how to implement compareTo

## Recursive

Form recursive pattern

Recursive case

Base case

## Algorithms

insertion sort  
selection sort  
merge sort  
(optional) quick sort

binary search

## Math

Math.abs, Math.pow, Math.sqrt,  
Math.max, Math.min

### 2 ways:

Math.random()\*(high-low)+low  
Random class

## Array

### declare:

int[] oneD; int[][] twoD;

### construct:

oneD=new int[3];  
twoD=new int[3][]

### init:

oneD[0]=100  
twoD[0]=new int[4]

### Literal:

int[][] i={{1,2},{3,4,5}}

**Array assignment**, such as char[]  
to int[], Dog[] to Animal[]

How arrays stored? Jagged array

**Loop** array (for, for each)

**Print** array: Arrays.toString(arr)

### sort:

Arrays.sort(arr [,comparator])  
sort by natural order  
sort by comparable

## program design and analysis

### Assert:

assert condition:message

enable/disable assert: -ea, -da,  
-ea:p, -da:p

### Software lifecycle:

Agile manifesto

## UML

different diagrams  
a tool: umlet

### 3 type of errors:

- 1 compile error
- 2 runtime error
- 3 logic error

# CCC Java

## Debug

1.sysout  
2.breakpoint  
3.try/catch  
4.assert

## Data type

Numeric literal with underscore:  
long l=1234\_5678\_9012\_3456L

## flow control

switch  
Ternary: (a>b)? a:b;

## method

varargs

## String

### Query:

str.startsWith("a")  
str.endsWith("c")

### Count:

"abab".chars().filter(ch -> ch == 'a').count();

### Is String a digit?

```
try {
    Double.parseDouble("+100.08");
} catch (NumberFormatException
e) {
    b=false
}
b=true
```

### Is Char a digit?

Character.isDigit('1')

### Convert case:

"ABC".toLowerCase()  
"abc".toUpperCase()

### Join:

String.join(", ", cities);

## StringBuilder

### Collections

#### implements Comparator

Search:  
Collections.sort(list, comparator)  
Collections.binarySearch(list, obj, comparator)

Override hashCode, equals

### set:

#### HashSet:

add, contains, containsAll, remove, isEmpty, clear

addAll (union)

retainAll (intersection)

removeAll (difference)

### map:

#### HashMap:

put, get

#### TreeMap:

SortedMap m=tm.headMap("key")  
m.size(), m.lastKey()  
m=tm.tailMap("e")  
m.firstKey()

tm.lowerKey("e")

tm.floorKey("e")  
tm.higherKey("e")  
tm.ceilingKey("e")

tm.pollFirstEntry()  
tm.pollLastEntry()

NavigableMap  
nm=tm.descendingMap()

## Operators

bitwise: &, |, ^, ~, <<, >>  
>>> (unsigned right shift)  
instanceof

## Exception

**method throws exception**  
void method() throws  
Exception {  
 throw new Exception("msg")  
}

### handle exception

```
try {
    ...
} catch (Exception ex) {
    ...
} finally {
    ...
}
```

"checked exception" vs  
"unchecked (runtime)  
exception"

Exception Propagation (see  
stack trace)

## Collection

### Init a set:

Set<Integer> s = Set.of(1,2,3);

HashSet<Integer> ss=new  
HashSet<>(s);

### Init a map:

Map<Integer, String> m = Map.of(1,  
"A", 2, "B", 3, "C");  
HashMap<Integer, String>  
mm=new HashMap<>(m);

### Sort:

Collections.sort(names, (a, b) ->  
b.compareTo(a));

*Created by TeensProgramming.com*

## Other

### Memory

make suggestions to GC  
islands of isolation

System.gc()

protected void finalize() throws  
Throwable

Java memory model

### File IO

f=new File("file\_name")  
f.exists()  
aBoolean=f.createNewFile()  
f.isFile()  
f.getAbsolutePath()  
f.renameTo(new File("new.txt"))

d=new File("dir name")  
d.mkdir()  
fInDir=new File(f, "a.txt")  
fInDir.createNewFile()  
d.list()  
fInDir.delete()  
d.delete()

f=new File("file name")  
fw=new FileWriter(f)  
fw.write("hello\n");  
fw.flush()  
fw.close()

fr=new FileReader(f)  
num=fr.read(charArr)  
integer=fr.read()

### High level api:

bw=new BufferedWriter(fw)

bw.write("a")  
bw.newLine()  
bw.flush()  
bw.close()

br=new BufferedReader(fr)  
br.readLine()  
br.read()  
br.close()

pw=new PrintWriter(bw)  
pw.println(...)