

Feature	Numpy import numpy as np	R
Random number	<pre># Uniform distribution np.random.rand(4) np.random.randint(1,5,2) np.random.randint(1,5,size=(2,3)) np.random.uniform(1,5,(2,3)) # seed np.random.seed(100) # Normal distribution np.random.randn(5)</pre>	<pre># Uniform distribution runif(4) sample(1:5, 2, replace = TRUE) matrix(sample(1:5, 6, replace = TRUE), 2, 3) matrix(runif(6, min = 1, max = 5), 2, 3) # seed set.seed(100) # Normal distribution rnorm(5) rnorm(5, mean = 10, sd = 2)</pre>
Create	<pre># 1d np.array([1,2,3]) //or tuple # 2d np.array([[1,2,3],[4,5,6]]) np.arange(1,7).reshape((2,3)) # a=np.arange(1,10) np.arange(1,10,2.5) np.arange(1,11).reshape(2,5) np.linspace(1,10,6) np.zeros(4) np.zeros((2,3)) np.ones((2,3)) np.full((2,3),1) np.eye(3) #eye means I (identity)</pre>	<pre># 1d a <- c(1,2,3) # 2d a <- rbind(c(1,2,3), c(4,5,6)) a <- matrix(1:6, nrow, ncol, byrow = T) a <- array(1:6, dim = c(2,3)) # a=1:9 seq(1,10,by=2.5) seq(1,10,length.out=6) rep(0,4) matrix(0,2,3) matrix(1,2,3) matrix(1,2,3) diag(3)</pre>
Update (add)	<pre>np.append(a,10) np.append(a,[20,30]) np.insert(a,1,40)</pre>	<pre>a <- c(a,10) a <- c(a,20,30) a <- append(a,40,after=1)</pre>

Update	<pre> a[0]=100 a[:2]=100 a.astype(np.float64) </pre>	<pre> a[1]<-100 a[1:2]<-100 as.double(a) </pre>
Query	<pre> a.ndim a.shape a.size a.dtype </pre>	<pre> length(dim(a)) dim(a) length(a) typeof(a) </pre>
Create boolean index	<pre> a>=60 (a>=60) & (a<=100) # a.any() a.all() </pre>	<pre> a >= 60 (a >= 60) & (a <= 100) # any(a) all(a) </pre>
Indexing	<pre> # 5 index types: # 1 normal index a[1] # second element/row # 2 slicing a[1:2] a[2:] a[:9:2] # 3 comma separated a[0,1] or a[:,2] # 4 boolean a[[True, False, True]] # 5 fancy a[[0,2]] ## pairwise index to select eles a[[0,2],[3,4]] ## scattered selection to select rows and cols a[np.ix_([0, 2], [3, 4])] </pre>	<pre> # # 1 a[2], a[2,] # 2 slicing a[2:3], a[2:3,] a[3:length(a)], a[3:nrow(a),] a[seq(1,length(a),2)], a[seq(1,nrow(a),by=2),] # 3 a[1,2], a[,3] # 4 a[c(TRUE, FALSE, TRUE)] # 5 a[c(1,3)] ## pairwise index a[cbind(c(1,3),c(4,5))] ## scattered selection a[c(1,3),c(4,5)] </pre>

Set operations	<pre>s={1,1,2,2,3} # np.unique([1,1,2,2,3]) vs, cnts=np.unique(a, return_counts=True) # b=np.isin(a, [3,4,6]) np.where(b) # find index a[b] # find values</pre>	<pre>unique(c(1,1,2,2,3)) # t <- table(c(1,1,2,2,3)) vs <- names(t) cnts <- as.vector(t) # b <- a %in% c(3,4,6) which(b) # find index a[b] # find values</pre>
Dictionary	<pre>d={'a':1, 'b':2, 'c':3} d['a']</pre>	<pre>d=list(a=1,b=2,c=3) d[['a']]</pre>
Statistics	<pre>a.min() a.max(axis=1) a.sum() a.mean() a.cumsum() a.argmax() # index of max ele a.argmax(axis=0) # column-wise a.argmax(axis=1) # row-wise # ufunc (Universal functions) np.sum(a) np.maximum(a,b) np.sum([a,b])</pre>	<pre>min(a) apply(a,1,max) sum(a) mean(a), rowMeans(a) cumsum(as.vector(a)) which.max(a) # index of max ele apply(a,2, which.max) apply(a,1, which.max) # sum(a) pmax(a,b) sum(c(a,b))</pre>
Operations	<pre># +,-,*,/,**, % a**2 7%2</pre>	<pre># +,-,*,/,^,%% a^2 7%%2</pre>

Conditional expression	<pre> x=[1,2,3,4] y=[6,7,8,9] condition=[True,False,True,True] np.where(condition, x,y) # np.where(a>10,10,0) np.where(a>10,10,a) </pre>	<pre> x<-c(1,2,3,4) y<-c(6,7,8,9) condition=[T,F,T,T] ifelse(condition, x, y) # ifelse(a > 10, 10, 0) ifelse(a > 10, 10, a) </pre>
if statement		<pre> condition <- c(TRUE, FALSE, TRUE, TRUE, FALSE) l <- c() for (i in seq_along(condition)) { if (condition[i]) { l <- c(l, x[i]) } else { l <- c(l, y[i]) } } </pre>

stacking/concatenation	<pre> # 1d a=np.array([1,1,1]) b=np.array([2,2,2]) ## by row np.vstack((a,b)) # same as np.row_stack((a,b)) ## by column np.column_stack((a,b)) ## by concatenation np.hstack((a,b)) # same as np.concatenate((a,b)) # 2d a=np.array([[1,1,1],[2,2,2]]) b=np.array([[3,3,3],[4,4,4]]) ## by row np.vstack((a,b)) # same as np.concatenate((a,b),axis=0) ## by column np.hstack([a,b]) # same as np.concatenate((a,b),axis=1) </pre>	<pre> # 1d a <- c(1,1,1) b <- c(2,2,2) ## by row rbind(a, b) ## by column cbind(a, b) ## by concatenation c(a, b) # 2d a <- matrix(c(1,1,1,2,2,2), nrow=2, byrow=TRUE) b <- matrix(c(3,3,3,4,4,4), nrow=2, byrow=TRUE) ## by row rbind(a, b) ## by column cbind(a, b) </pre>
split	<pre> # equal split (horizontal) np.hsplit(a,2) # or if array exact divisibility np.split(a,2,axis=1) # equal split (vertical) np.vsplit(a,2) # or if array exact divisibility np.split(a,2,axis=0) # not equal split np.array_split(a,3,axis=1) </pre>	<pre> # p1 <- a[, 1:floor(ncol(a)/2)] p2 <- a[, (floor(ncol(a)/2)+1):ncol(a)] # p1 <- a[1:(nrow(a)/2),] p2 <- a[(nrow(a)/2+1):nrow(a),] # cols <- split(1:ncol(a), cut(1:ncol(a), 3, labels=FALSE)) parts <- lapply(cols, function(idx) a[, idx, drop=FALSE]) </pre>

Feature		Matplotlib import matplotlib.pyplot as plt	R base graphics + plotrix	R grid graphics (ggplot)
Show plot		plt.show() # need for pyCharm		
Line	simple line	x=[1,2,3,4,5] y=[5,7,5,8,15] plt.plot(x,y)	x=c(1,2,3,4,5) y=c(5,7,5,8,15) plot(x,y,type='l')	
	label	plt.plot(x,y,label='y')	no need	
	linewidth	plt.plot(x,y,linewidth=3)	plot(x,y,type='l',lwd=3) # if plot second line lines(x, y1, type="l")	
	marker, color and line style	plt.plot(x,y,'or--')	plot(x, y, type="b", # both points and lines pch=1, # circle marker col="red", # red color lty=2) # dashed line	
	legend	plt.legend() # plt.legend(loc=[1,0.02]) # loc='bottom left'	legend("topleft", legend=c("y", "y1"), col=c("blue","red"), lty=c(1,2)) # R base not support 'loc' legend(x,y,...)	
	grid	plt.grid(True)	grid()	

style scheme	<code>plt.style.available</code> <code>plt.style.use('fivethirtyeight')</code>	No style scheme	
title	<code>plt.title('rel x and y')</code>	<code>plot(x,y,main="rel x and y")</code>	
axis labels	<code>plt.xlabel('X')</code> <code>plt.ylabel('Y')</code>	<code>plot(x,y,xlab='X',ylab='Y')</code>	
scale	<code>plt.xscale('log')</code> <code>plt.yscale('log')</code>	<code>plot(x, y, log = "xy")</code>	
Fill area	<code>plt.plot(x, y)</code> <code>plt.fill_between(x, y)</code> # same as <code>plt.fill_between(x, y, y2=0)</code> # alpha <code>plt.fill_between(x, y, alpha=0.5)</code> # for each condition, set different colors <code>plt.plot(x, y)</code> <code>y2=y.mean()</code> <code>plt.fill_between(x, y, y2, where=(y>y2), interpolate=True)</code> <code>plt.fill_between(x, y, y2, where=(y<=y2), interpolate=True)</code>	<code>plot(x, y, type = "l")</code> <code>polygon(c(x, rev(x)), c(y, rep(0, length(y))), col = "blue")</code> # <code>plot(x, y, type = "l")</code> <code>polygon(c(x, rev(x)), c(y, rep(y_mean, length(y))), col = "blue")</code> # for each condition, set different colors No good support	
step-like lines	<code>plt.plot(x, drawstyle='steps-post')</code>		

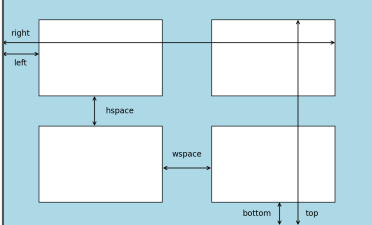
Bar	simple bar	<pre>x=[10,20,30,40,50] y1=[5,7,5,8,20] plt.bar(x,y1)</pre>	<pre>x <- c(10,20,30,40,50) y1 <- c(5,7,5,8,20) barplot(names.arg=x,y1)</pre>	
	width	<pre>plt.bar(x,y1,width=3)</pre>		
	label	<pre>plt.bar(x,y1,label='y1')</pre>		
	multiple bars	<pre>x=np.array([10,20,30,40,50]) y1=[5,7,5,8,20] y2=[6,7,9,3,6] width=3 plt.bar(x-w/2,y1,width=w) plt.bar(x+w/2,y2,width=w)</pre>	<pre>x <- c(10,20,30,40,50) y1 <- c(5,7,5,8,20) y2 <- c(6,7,9,3,6) mat <- rbind(y1, y2) barplot(mat, names.arg=x, beside=TRUE, col=c("skyblue","orange"), legend.text=c("y1","y2"))</pre>	
	horizontal bar	<pre>w=3 plt.barh(x,y1,height=w)</pre>	<pre>barplot(..., horiz=TRUE, ...)</pre>	
	tick locations and labels	<pre>x=[10,20,30,40,60] y1=[5,7,5,8,20] height=0.4 # convert x to indexes xi=np.arange(len(x)) # yticks plt.yticks(ticks=xi, labels=x)</pre>		

	limits	plt.xlim(0,12) # set plt.xlim() # get	plot(x, y, xlim = c(0, 12)) # if plot already xlim(c(0, 12)) # get par('xaxp') # X-AXis Parameters	
	text	plt.text(...) # see ax.text for syntax		
	annotate	plt.annotate(...) # see ax.annotate for syntax		
Pie	simple pie	slices=[60,20,10] labels=['60','20','10'] plt.pie(slices, labels=labels)	slices <- c(60,20,10) labels <- c("60","20","10") pie(slices, labels=labels)	
	wedge properties	plt.pie(...,wedgeprops={' edgecolor':'white'})	pie(..., border="white")	
	slice colors	colors=['#F51720','#FA2 6A0','#F8D210'] plt.pie(slices, labels=labels, colors=colors)	colors=c('#F51720','#FA 26A0','#F8D210') pie(slices, labels=labels, col=colors)	
	explode	explode=[0,0,0.5] # the first two slices stay plt.pie(..., explode=explode)	# Not convenient for 2D, have to use plotrix for 3D and only explode all slices library(plotrix) pie3D(slices, labels=lbls, explode=0.2, col=colors)	

	shadow	<code>plt.pie(..., shadow=True)</code>		
	startangle	<code>plt.pie(..., startangle=20)</code>		
	auto display the percentage value on each wedge (slice)	<code>plt.pie(..., autopct='%.2f%%')</code>		
Stack plot	simple stack plot	<code>days=[1,2,3,4,5]</code> <code>task1=[7,6,5,3,0] # 8 hours</code> <code>task2=[1,1,2,3,4]</code> <code>task3=[0,1,1,2,4]</code> <code>plt.stackplot(days, task1, task2, task3)</code>	# use ggplot	
	colors	<code>colors=['#F51720', '#FA26A0', '#F8D210']</code> <code>plt.stackplot(..., colors=colors)</code>		
	labels	<code>labels=['t1', 't2', 't3']</code> <code>plt.stackplot(..., labels=labels)</code>		
Histogram	simple histogram	<code>n=np.random.randint(1,10,20)</code> <code>plt.hist(n)</code>	<code>n <- sample(1:9, 20, replace=TRUE)</code> <code>hist(n)</code>	
	bins	<code>bins=[1,2,3,4,5,6,7,8,9]</code> <code>plt.hist(n,bins)</code>	<code>bins=c(1,2,3,4,5,6,7,8,9)</code> <code>hist(n, breaks = bins)</code>	
	edge color	<code>plt.hist(n,edgecolor='red')</code>	<code>hist(..., border='red')</code>	
	scale: log	<code>plt.hist(..., log='True')</code>		

Vertical line		<pre>plt.axvline(val, color='red', label='Median age',linewidth=3) # (x,y1) to (x,y2) ax.vlines(x, y1, y2, colors='red') # or just plot a line (x=3) plt.plot([x]*len(y), y, color="red")</pre>	<pre>abline(v = val, col = "red", lwd = 3) legend("topright", legend="Median age", col="red", lwd=3) # plot a line x <- rep(3, length(y)) plot(x, y, type="l", col="red") # lines(rep(3, 100), seq(0, 25, length.out=100), col="red")</pre>	
Horizontal line		<pre>plt.axhline(y=0, color="red") # or plt.plot(x, 0*x)</pre>	<pre>abline(h=0, col="blue") # or lines(x, 0*x, col="red")</pre>	
Scatter plot	simple scatter	<pre>x=np.random.randint(0,1 0,10) y=np.random.randint(0,1 0,10) plt.scatter(x,y)</pre>	<pre>x <- sample(0:9, 10, replace=TRUE) y <- sample(0:9, 10, replace=TRUE) plot(x, y, pch=19)</pre>	
	size	<pre>plt.scatter(..., s=600) # sizes=np.random.randint (100,300,10) plt.scatter(..., s=sizes)</pre>	<pre>plot(..., cex=5) # 5 times # sizes=sizes <- sample(100:300, 10, replace=TRUE) plot(..., cex=sizes/100)</pre>	

edgecolor, alpha, color	<pre>plt.scatter(..., edgecolor='black',alpha =0.8,c='red') # colors=np.arange(10,20) plt.scatter(...,c=colors)</pre>		
linewidth	<pre>plt.scatter(...,linewidth =3)</pre>		
marker	<pre>plt.scatter(...,marker='X ')</pre>		
color bar	<pre>plt.scatter(..., c=colors, cmap='Reds') plt.colorbar(label='deg rees')</pre>	# not support	
Point	<pre>plt.scatter(4, 5, color="red") # or plt.plot(4, 5, "ro")</pre>	<pre>plot(4, 5, col="red", pch=19, cex=2) # if already plot, add point points(4, 5, col="red", pch=19, cex=2)</pre>	

Subplot		<pre>fig=plt.figure() ax1=fig.add_subplot(2,2,1) ax2=fig.add_subplot(2,2,2) a=[1,2,3,4] ax1.plot(a,'go-') # or fig, axes=plt.subplots(2,2) ax1=axes[0,0] ax1.plot(a,'go-')</pre>	<pre>arr <- c(1,2,3,4) par(mfrow = c(2,2)) # mfrow: multi-figure, row-wise # 1st subplot plot(arr) # 2nd subplot plot(arr)</pre>	
Add padding		<pre>ax.margins(0.1, 0.1)</pre>	# auto padding	
Adjust layout		<pre># auto adjust plt.tight_layout() # value 0 to 1.0 (fraction of fig width or height) fig.subplots_adjust(left=0.1, bottom=0.5,right=0.2,top=1) # value 0.0 to 1.0 # value 0 to 1.0 (fraction of subplot width or height) fig.subplots_adjust(wspace=0.5,hspace=0.2)</pre>	<pre># auto adjust # 5 lines for bottom, 4 lines for left, 3 lines for top, and 2 lines for right par(mar = c(5, 4, 3, 2))</pre>	

tick locations and labels for an axis	<pre>ax.set_xticks([0, 500, 1000]) ax.set_xticklabels(list('abc'), rotation=45, fontsize='x-large')</pre>		
axis title	<pre>ax.set_title('an example')</pre>		
axis label	<pre>ax.set_xlabel('steps')</pre>		
or use properties to set tick, ticklabel, title and label	<pre>properties={ 'title': 'an example', 'xlabel': 'steps', 'xticks': [0, 500, 1000], 'xticklabels': list('abc') } ax.set(**properties) ax.tick_params(axis='x', labelrotation=45, labelsizes='x-large')</pre>		
limits (scale)	<pre>ax.set_xlim([0, 12]) ax.get_xlim()</pre>		
size	<pre>fig.set_size_inches(10, 5) # or fig, ax = plt.subplots(figsize=(10, 5)) # fig.get_size_inches()</pre>		

	set axis	<pre>plt.axis([xmin, xmax, ymin, ymax]) → manually set limits plt.axis("equal") → equal aspect ratio for x and y plt.axis("auto") → let Matplotlib decide automatically plt.axis("scaled") → equal aspect ratio and data fit nicely inside.</pre>		
	add axis	<pre>ax=fig.add_axes([0.5,0. 1,0.5,0.4]) # left, bottom, width, height # values from 0 to 1 relative to the whole fig ax.plot(data)</pre>		

	global config	<pre>font_config={ 'family':'monospace', 'weight':'bold', 'size':10 } text={ 'color':'red' } # runtime configuration (rc) plt.rc('font',**font_config) plt.rc('text',**text) # for font, text, lines, axes, xtick, ytick, legend, figure etc</pre>		
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text	<pre> # plt has a text() function, equivalent to ax.text() ax.text(x, y, "Text") # for x in range(10): ax.text(x,data[x], '%.2f' ' % data[x], family='monospace', font size=10) # font properties ax.text(x, y, "Text", family='monospace', fontsize=12, color="red", ha="center", va="bottom", rotation=45, bbox=dict(facecolor='ye llow', alpha=0.5)) </pre>	<pre> text(x, y, "Text", col = "red", cex = 1.2, pos = 4) # text(data, labels = sprintf("%.2f", data), family = "mono", cex = 0.8, pos = 3) </pre>	
annotate	<pre> # plt has annotate too ax.annotate('hello', xy=(6,1), xytext=(6,5), arrowprops=dict(facecol or='red', headwidth=8, headlength=4, width=2), ha='left', va='top') </pre>	<pre> arrows(6, 1.5, 6, 1, col="red") # arrow from (6,1.5) to (6,1) text(6, 1.5, "hello") </pre>	

draw shapes	<pre># 1 rect=plt.Rectangle((1,1),2,1,color='k') # 2 circle=plt.Circle((4,4),1,color='b') # 3 polygon=plt.Polygon([[1 ,4], [2,6], [3,4]],color='g',alpha= 0.5) ax=plt.gca() # get curr axis ax.add_patch(rect) ax.add_patch(circle) ax.add_patch(polygon) # plt has no add_patch method</pre>	<pre>plot(0,0, type="n", xlim=c(0,10), ylim=c(0,10), asp=1) # 1: xleft, ybottom, xright, ytop rect(1, 1, 1+2, 1+1, col='red', border=NA) # 2 symbols(4, 4, circles=1, inches=FALSE, add=TRUE, bg=rgb(0,0,1,0.3)) # 3 polygon(c(1,2,3), c(4,6,4), col=rgb(0,1,0,0.5), border=NA)</pre>	
save fig to file	<pre>fig.savefig("plot.png") # svg, pdf etc</pre>	<pre># open device png("plot.png") # plot(...) # must close device dev.off()</pre>	